

Funengo TALES



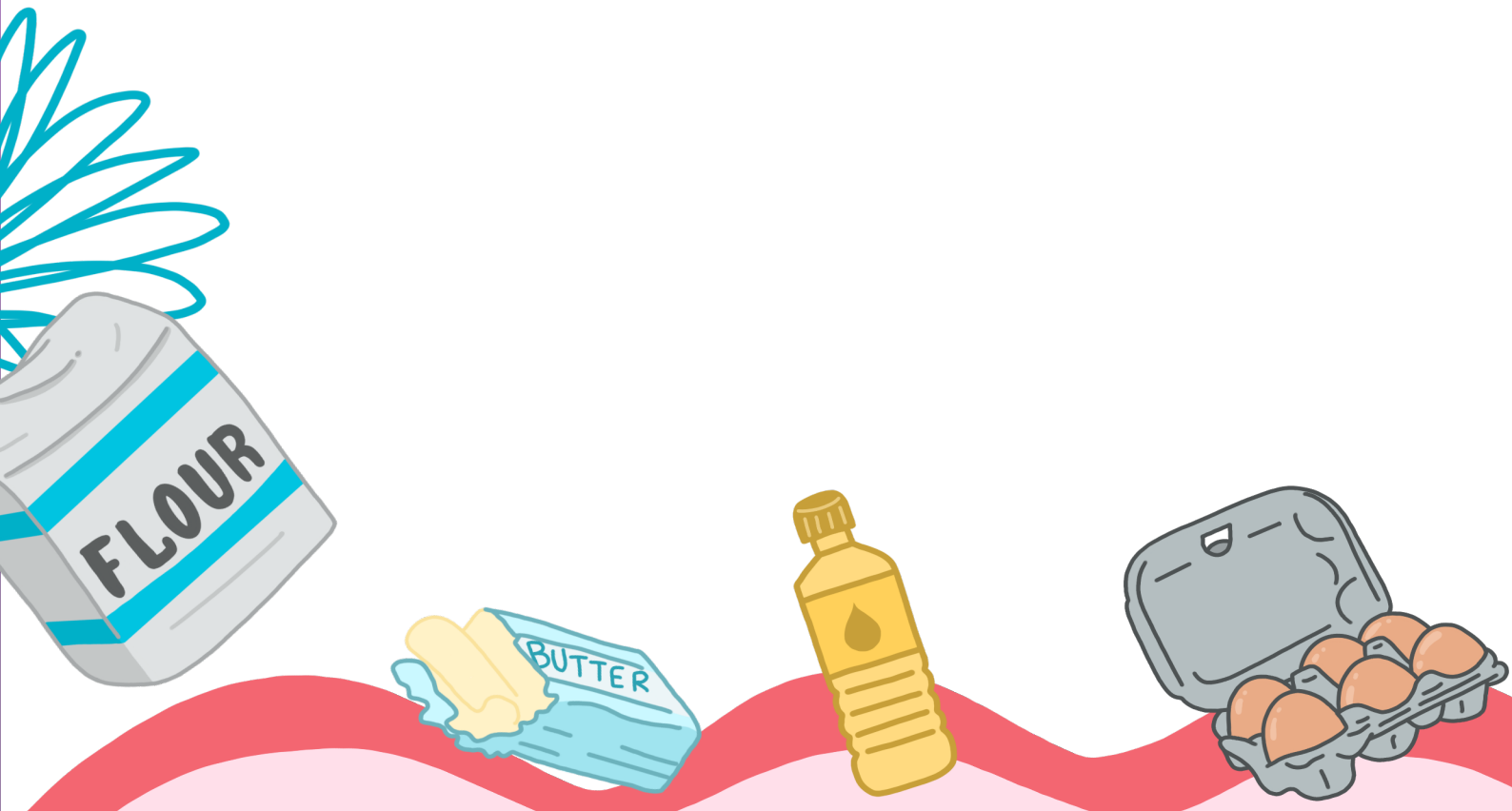
The
Chocolate
CAKE

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INTRODUCTION



How to Use this Pack

This educational pack is designed to work in conjunction with the Funengo Tales production of 'The Chocolate Cake'. It provides the teacher with fun and interactive games and activities to help the children learn the vocabulary and grammar used in the performance.

Some activities can be given to the children to work on individually while others are best done in groups or as a whole class.



This label means that the activity should be explained and led by the teacher.



This label identifies the activity as a game that requires space and involves the whole class.



This label identifies the activity as less of a game and more of an activity where students will be involved in creating and acting.



This label suggests that the activity or game can be read and worked on autonomously. These pages can be photocopied in black and white so that each student has their own copy.



The pack is divided in to 3 sections.

- Activities & Games, After the Performance, Vocabulary

Useful language has been underlined for easy reference.

When audio tracks are required for an activity, the tracks can be found in the zip file.



Story Synopsis

Kitty Cat is very excited because today is Dougie Dog's birthday. She decides to bake him a lovely chocolate cake because he loves chocolate.



Dougie lives far away and Kitty jumps, skips and walks through the woods to get to his house. Along the way she meets some other animals who are not very happy. Kitty discovers their problems and helps them with love.



Which animals does Kitty meet in the woods?

How does Kitty help the other animals?

Unfortunately though, when Kitty gets to Dougie Dog's house there is a really big problem but they work together to solve the problem and everyone is really happy.

Can you guess what the problem is? How do Kitty and Dougie solve the problem?





A BIT OF LOVE SONG

Butter, eggs, flour and sugar,
Put them in the mixing bowl.
Take a spoon and mix together,
And add the chocolate too.

CHORUS

Mix with a little bit of love.
Mix with a little bit of love.
Mix with a little bit of love.
A little bit of sweet, sweet love.

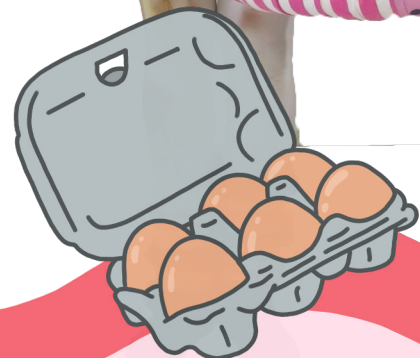
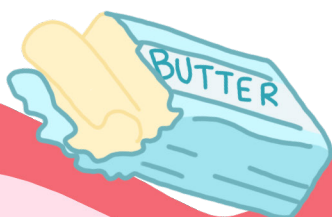
BAKE A CAKE SONG

Bake the cake
Bake the cake
A little bit of love.



HAPPY BIRTHDAY SONG

Happy birthday to you
Happy birthday to you
Happy birthday dear Dougie
Happy birthday to you





ACTIVITIES & GAMES





Throughout the play we meet characters who have different feelings. This activity helps the students to relate emotions to actions and facial expressions.

- The students sit in a circle.
- Choose one student to start, player A.
- Play some music and encourage A to dance around the circle. When the music stops, A stops behind another student, B. B now stands up too and they have a conversation.

A = Hello! How are you?

B = I am... (The teacher points to one of the images on this page to identify how to respond to the question.)

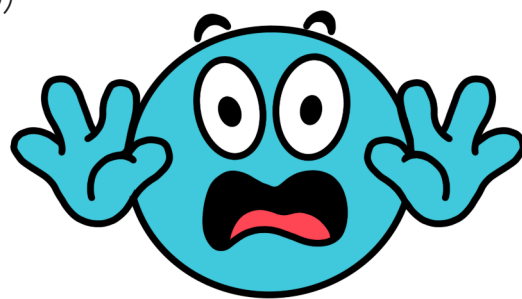
A = (responds accordingly, i.e. if B is ill or sad they can give them a hug, if B is good they can do a High 5)



I AM SAD.



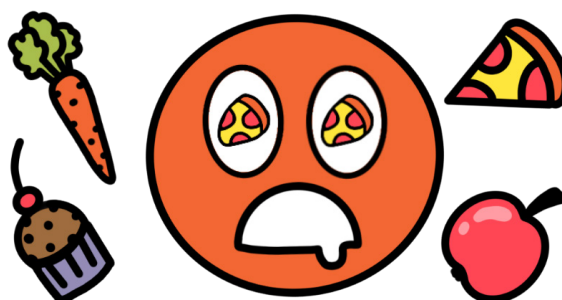
I AM EXCITED.



I AM SCARED.



I AM ILL.



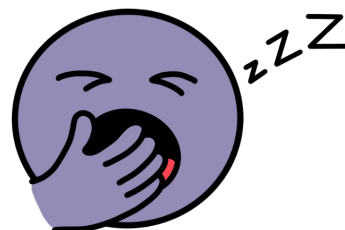
I AM HUNGRY.



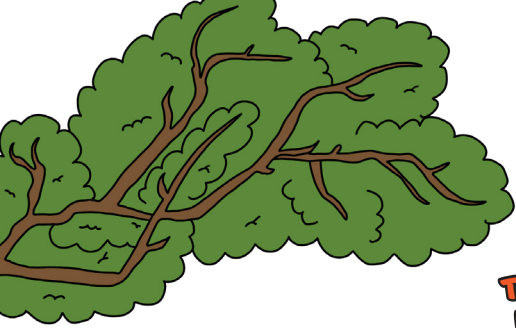
I AM GOOD/HAPPY.



I AM ANGRY.



I AM TIRED/SLEEPY.



TEACHER
LED



Introduction

Here is a list of phrases from the play. Encourage the students to repeat them after you and then practise the action. You can use as many or as few phrases as you think your class will remember.

1. **Bake a cake.** (Students get in to pairs. One student acts like the oven and opens their arms like the oven door, the other student places the cake in the oven and then the oven door is closed.)
2. **Made with love!** (Place hands at shoulder height. Circle hands from wrists twice and then make a heart shape with your fingers and place them over your heart on the left side of your chest.)
3. **Jumping in the woods!** (Students jump around the space.)
4. **Skipping in the woods!** (Students skip around the space.)
5. **Walking in the woods!** (Students walk around the space.)
6. **Go fishing** (Students kneel and pretend to fish with a fishing net.)
7. **Long way away!** (Students point at something with one hand and place the other on their forehead to see a long distance away.)
8. **Who's there?** (Students hide from the teacher. The teacher repeats the question three times and then the students jump out and shout "It's me!")

To play the game you need:-

- A big space
- Someone to be the caller

Instructions

- Everyone dances or moves around the space.
- The caller calls out one of the phrases from the list.
- Players then perform the correct movement.
- Students who respond with the wrong action are out. (They can then help the caller.)
- The winner is the last player standing.



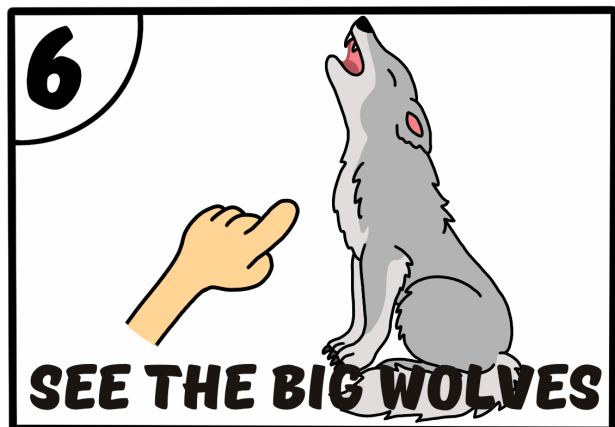
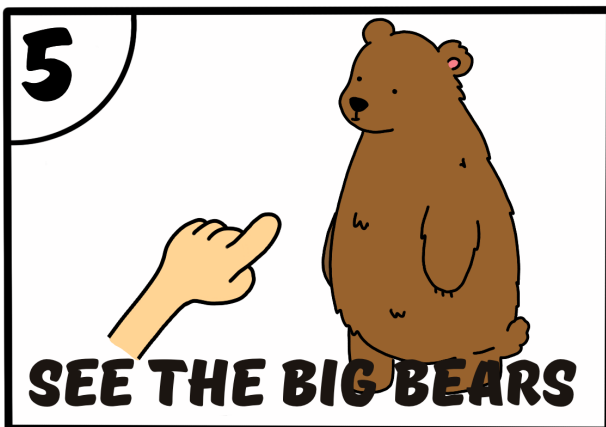
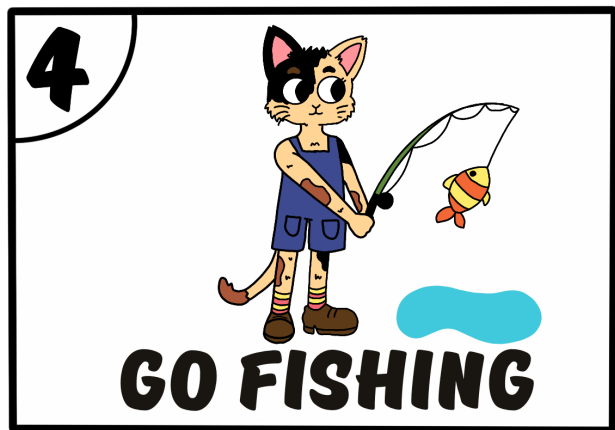
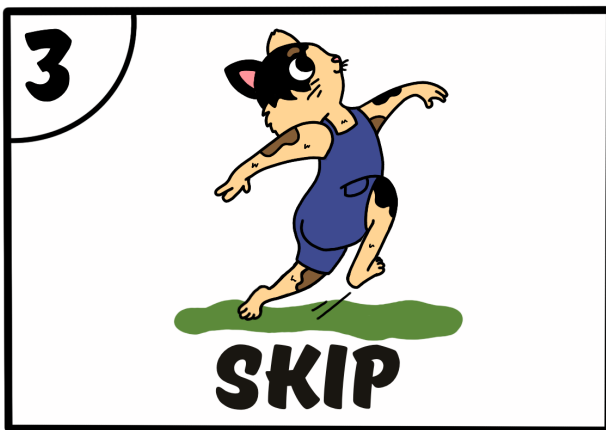
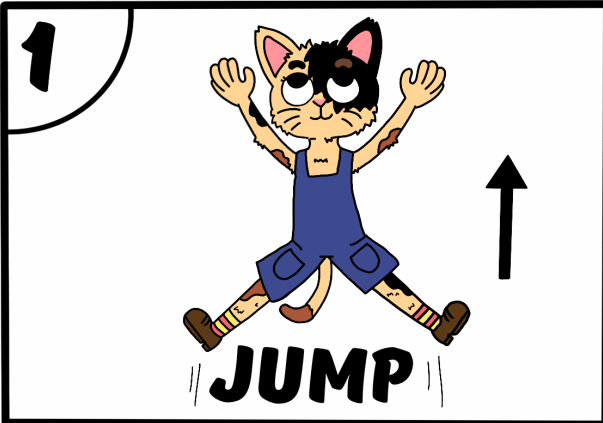
STUDENT
ACTIVITY



TEACHER
LED

Can you find the five animals
hiding in the woods?





Students sit in a circle and take it in turns to roll a dice. They perform the action that relates to the number they throw around the circle. If they throw 5 or 6 everyone huddles together and shouts "OH No! There are big bears/big wolves!"

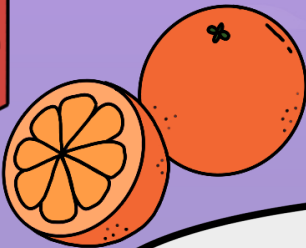
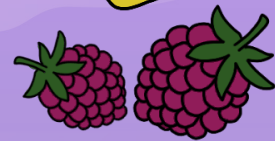
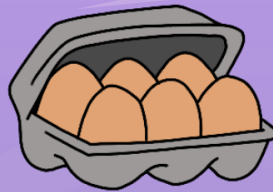
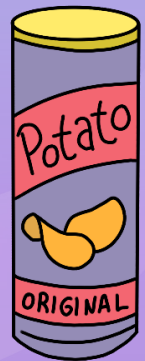
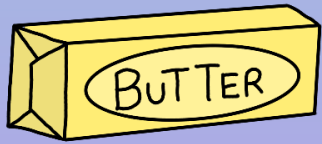


Use these ingredients to invent your own recipe.



**STUDENT
ACTIVITY**

You can write the recipe on the next page if you want to.



RECIPE

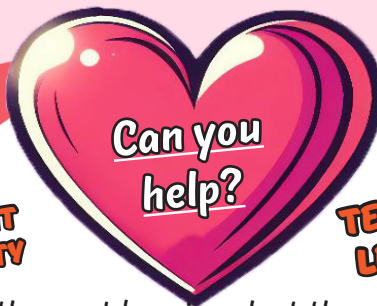
INGREDIENTS

DIRECTIONS





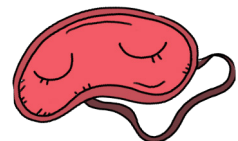
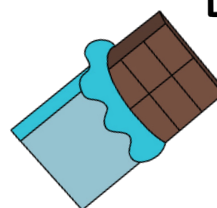
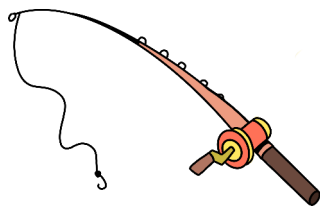
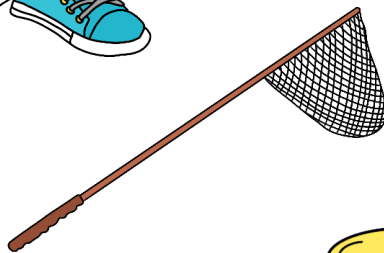
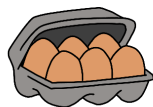
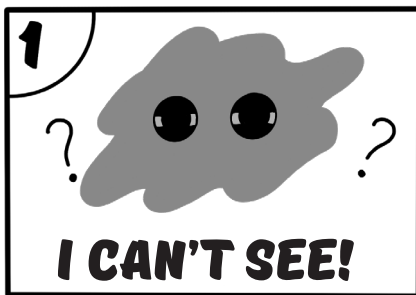
STUDENT
ACTIVITY



TEACHER
LED



As a class identify what the problem is, what they can't do. Next match the problem with one or more of the solutions by drawing a line between them. When going over the answers use the phrase "Ta dah! Here you are. A"



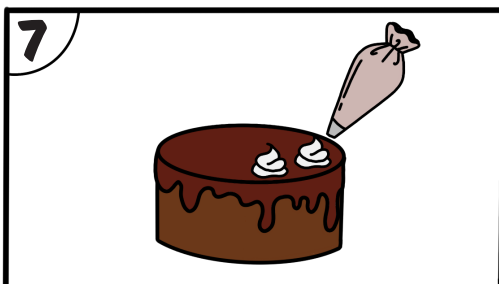
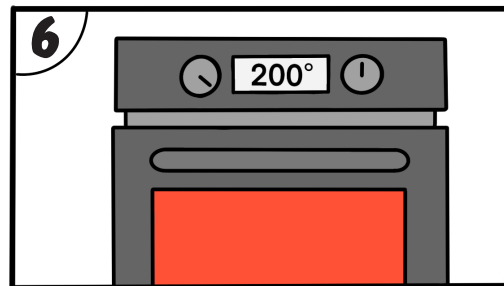
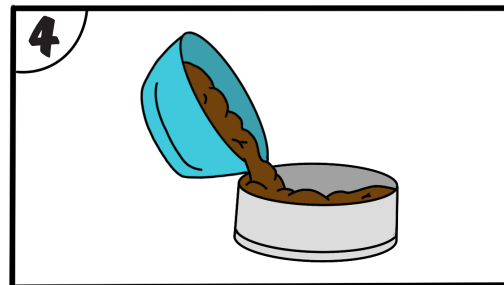
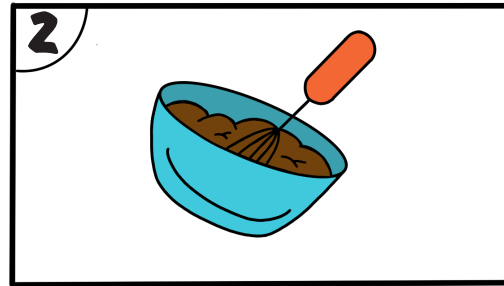
Answers on page 33.





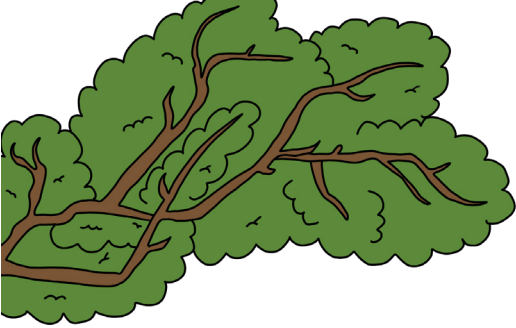
Look at the different actions shown here.
What order do they go in when you bake a cake?

3 ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

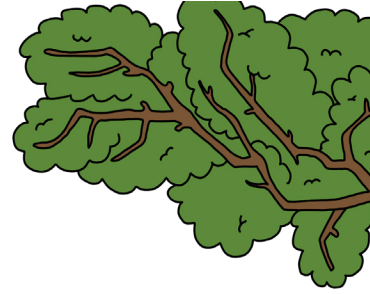


Answers on page 34

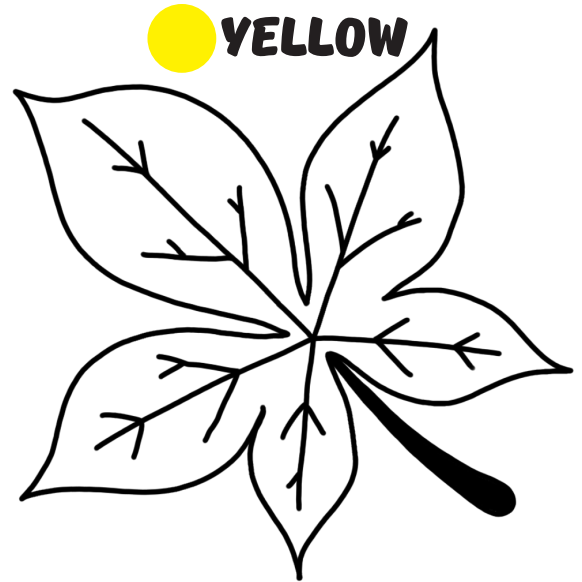
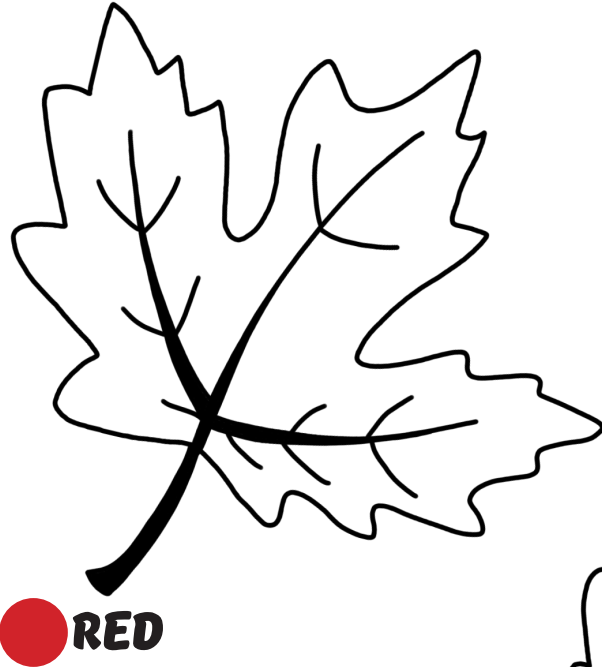




**STUDENT
ACTIVITY**



Colour in the leaves according to the coloured spot next to it.



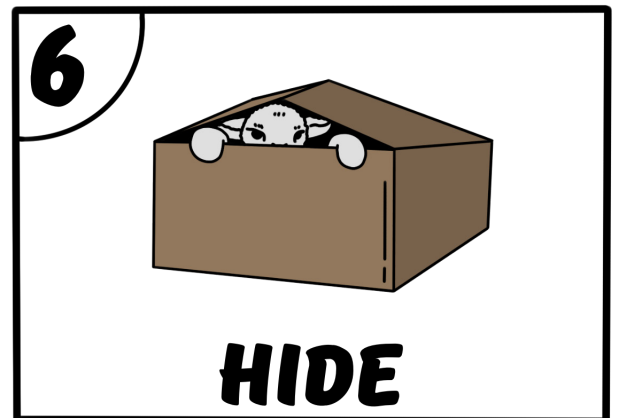
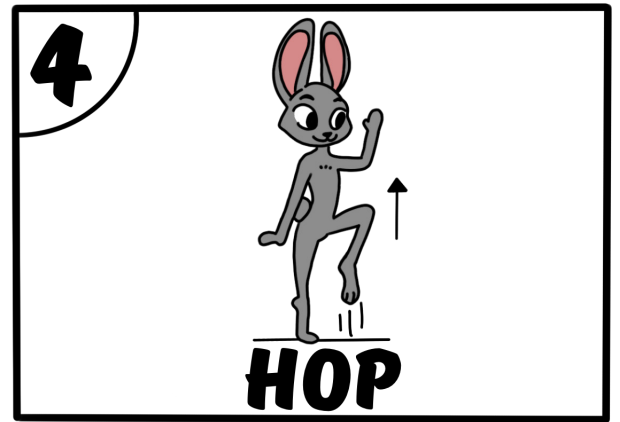
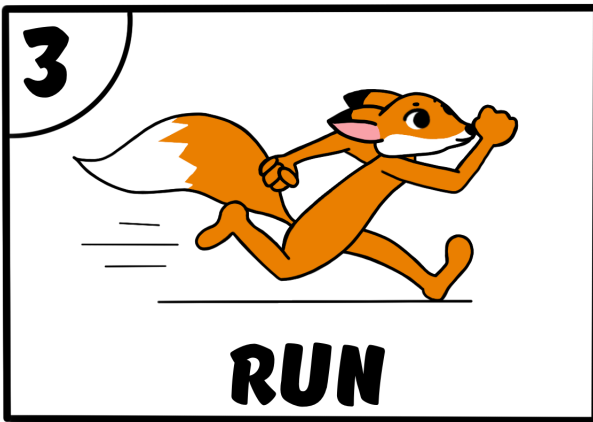
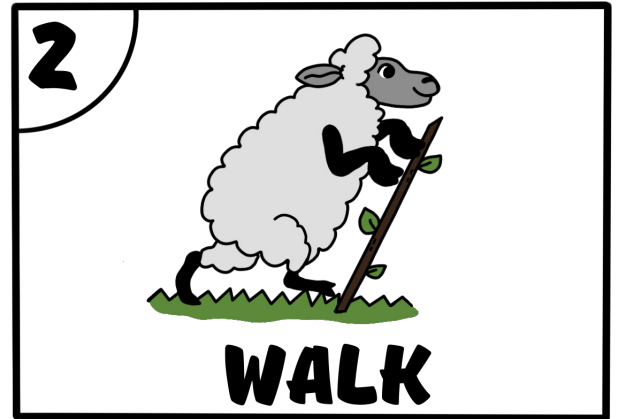
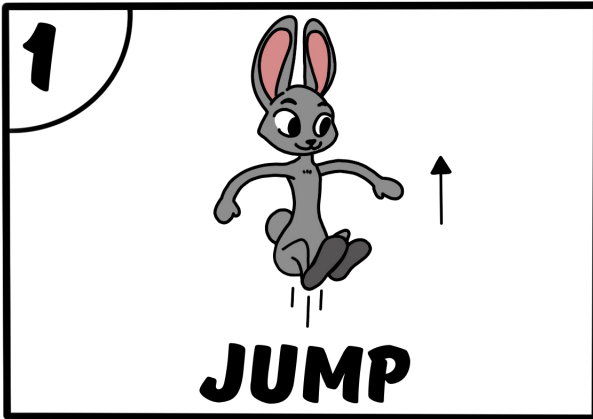
As music is played, students pass a ball around a circle.
When the music stops, the student



holding the ball rolls a dice.
The group then say, "Let's (action) in the woods." and they all perform the action.

TEACHER
LED

PHYSICAL
GAME





Kitty can't find anything!

Can you help her find the things on the page opposite?



Answers on page 32





FLOUR



GLASSES 

FROG



SUGAR



OWL



LEAF/LEAVES



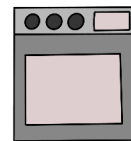
HEDGEHOG



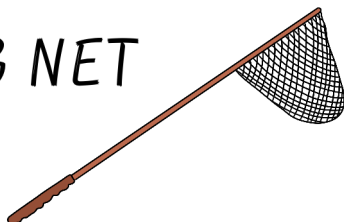
BOWL



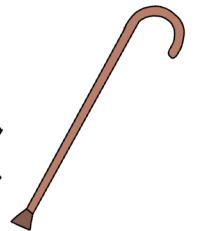
OVEN



FISHING NET



WALKING STICK



The Chocolate Cake Board Game



Instructions

1. Place your counters on 'START'.
2. Each player rolls the dice and the player with the highest number goes first.
3. Take turns rolling the dice and moving your counter forward the number of spaces shown on the dice. 
4. If your counter lands on a pink or green square, follow the instructions.

If your counter lands on a yellow square, you must do an action related to the picture.

If your counter lands on a blue square, you must sing a song from the show.

If your counter lands on a purple square, give some love to the person on your right. You can give them a hug, a 'Hi-5', a fist-bump or just smile at them.



FINISH



MOVE 4 STEPS
BACKS



MOVE 3 STEPS
BACKS



MOVE 2 STEPS
FORWARD



MOVE 2 STEPS
BACKS



MOVE 3 STEPS
FORWARD



MOVE 2 STEPS
BACKS



MOVE 3 STEPS
FORWARD



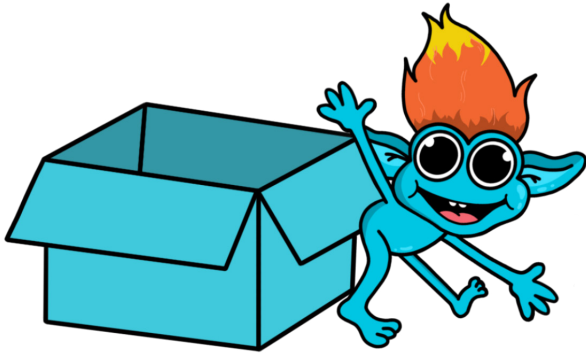
START





Match the prepositions with
the images.

Afterwards, students can take it
in turns to hide an object in the
classroom, and the others can find it
and say where they found it.



IN



NEXT TO

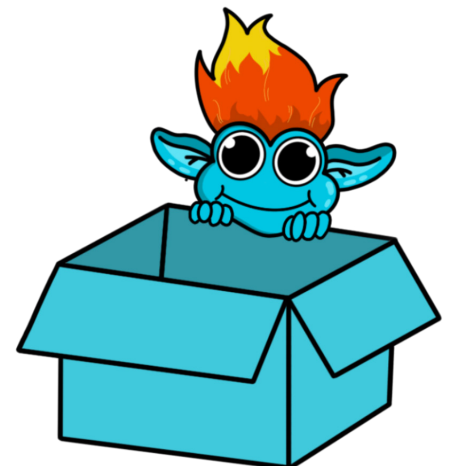
ON



UNDER



BEHIND

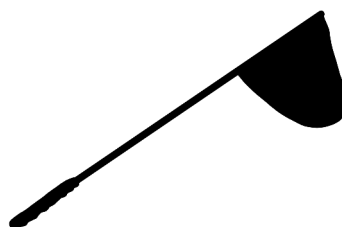
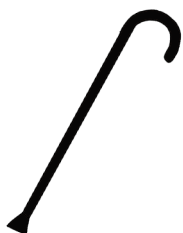
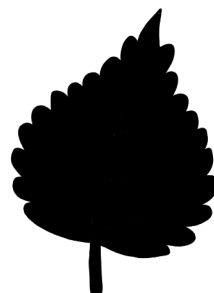
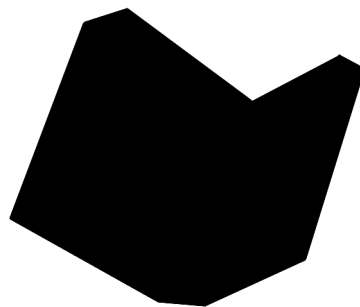


STUDENT
ACTIVITY



TEACHER
LED

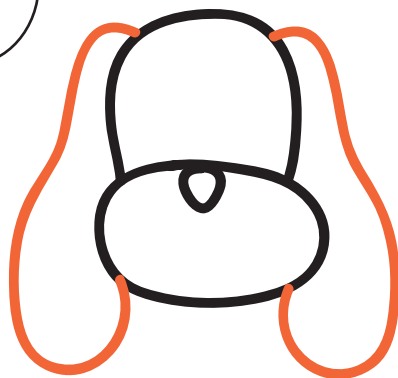
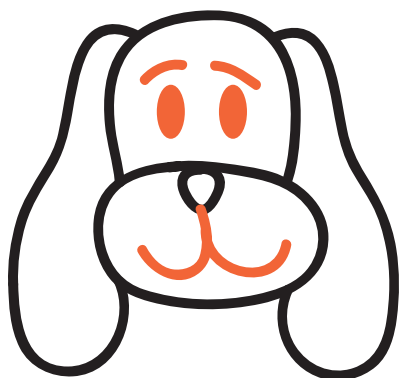
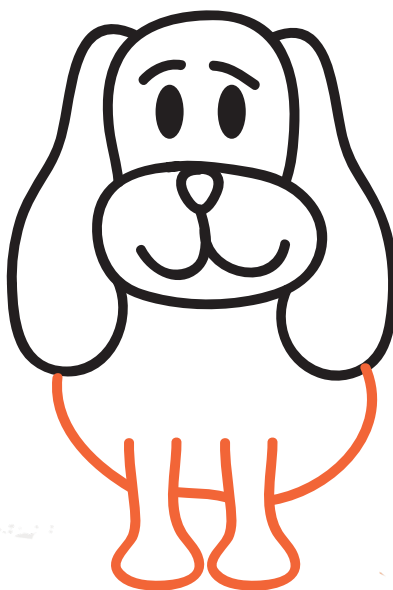
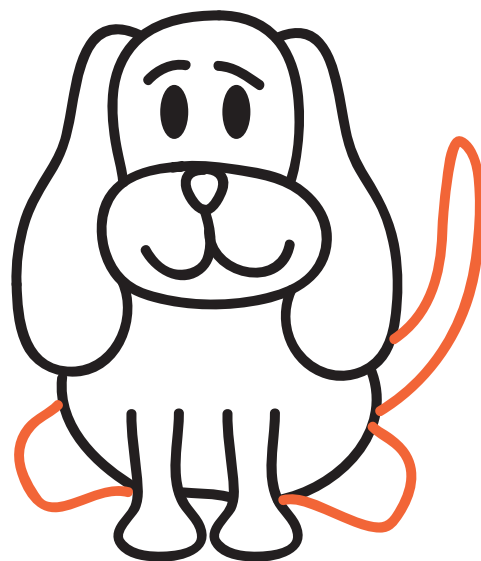
Ozzie Owl can't see very well without his glasses. Can you help him identify who or what these are?

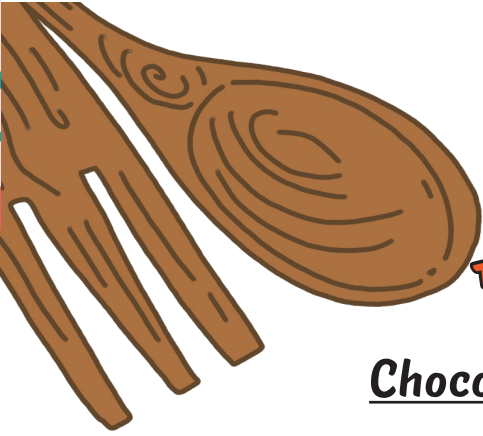


Answers on page 35.



Follow these simple steps to draw Dougie Dog and then colour him in.

1**2****3****4****5****6**



TEACHER
LED



STUDENT
ACTIVITY

Chocolate Pizza

Ingredients:-

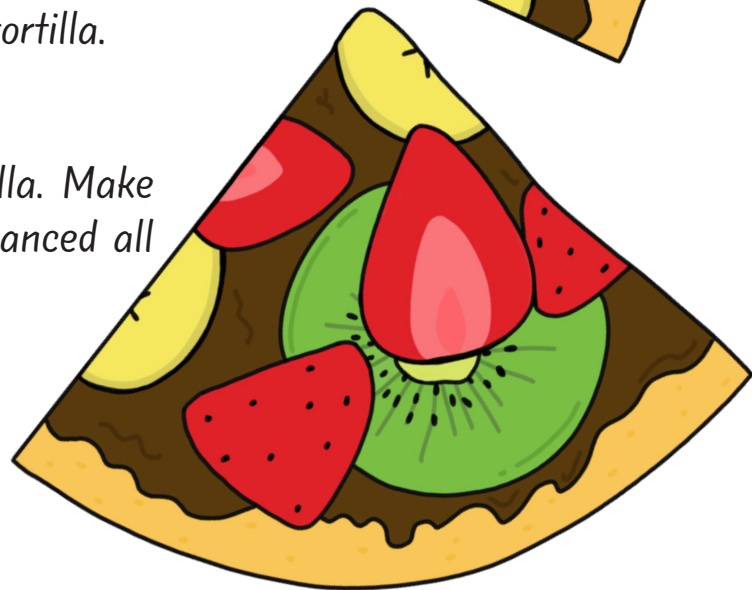
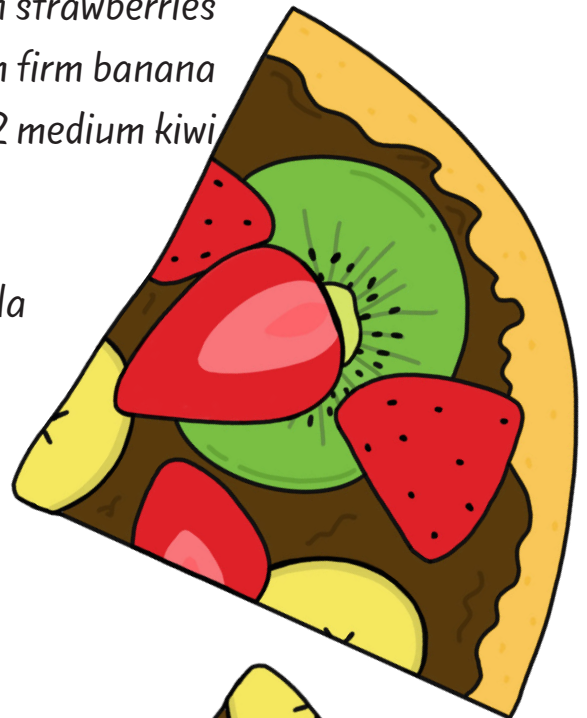
- 1 whole wheat tortilla
- 2 tablespoons Nutella
- 3-4 fresh strawberries
- 1/2 medium firm banana
 - 1/2 medium kiwi

Equipment:-

- A breadboard
- A butter knife to spread the Nutella
- A tablespoon
- A small sharp knife
- A plate to serve

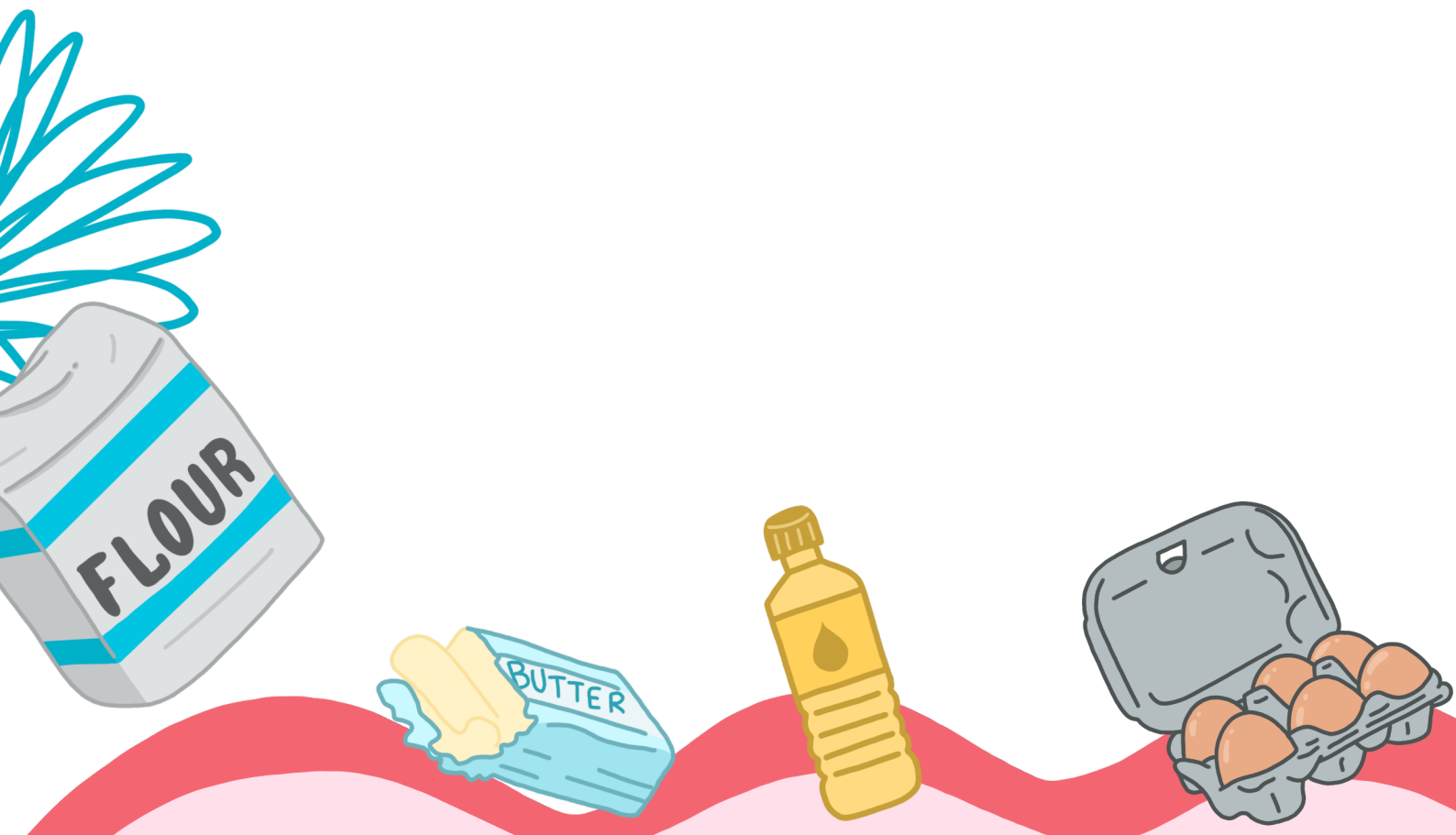
Instructions:-

1. Spread the Nutella on the tortilla.
2. Slice the fruit.
3. Put the fruit on the tortilla. Make sure it looks nice and balanced all over.
4. Cut in to four slices.
5. Serve immediately.





AFTER THE PERFORMANCE





Below is a list of important moments in our play. Get into small groups and divide the list between the groups. Each group should use their bodies to create a still image of their moment(s) in the play. Then, put all the moments together one after another in the right order:

- Kitty Cat notices that it is Dougie Dog's birthday
- Kitty Cat goes shopping.
- Kitty Cat makes a cake.
- Kitty Cat jumps through the woods.
- Kitty Cat meets Frankie Frog and looks for his fishing net.
- Kitty Cat presents Frankie Frog with a new fishing net.
- Kitty Cat skips through the woods.
- Kitty Cat meets Harry Hedgehog and looks for his walking stick.
- Kitty Cat presents Harry Hedgehog with a new walking stick.
- Kitty Cat walks through the woods.
- Kitty Cat meets Ozzie Owl and looks for his glasses.
- Kitty Cat presents Ozzie Owl with some new glasses.
- Kitty Cat gives Dougie his birthday cake but the basket is empty.
- Kitty and Dougie make another cake together.
- The cake is amazing

Lastly, in your groups, learn the sentence for each still image. Then, perform them one after another, holding each freeze for five seconds. Move slowly when changing from one to the other. At the same time, someone tells the story by reading the group's sentence. Video it to create your own version of 'The Chocolate Cake' story.





Tell us what you think about our performance.

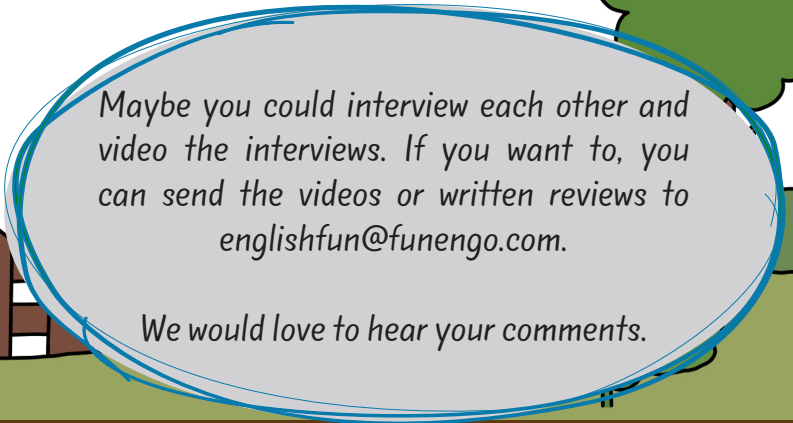
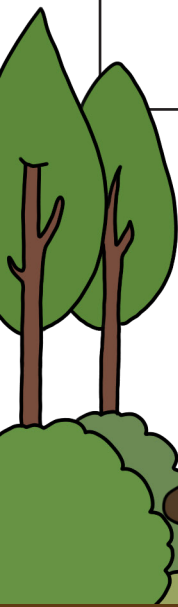
Characters

Songs

Story

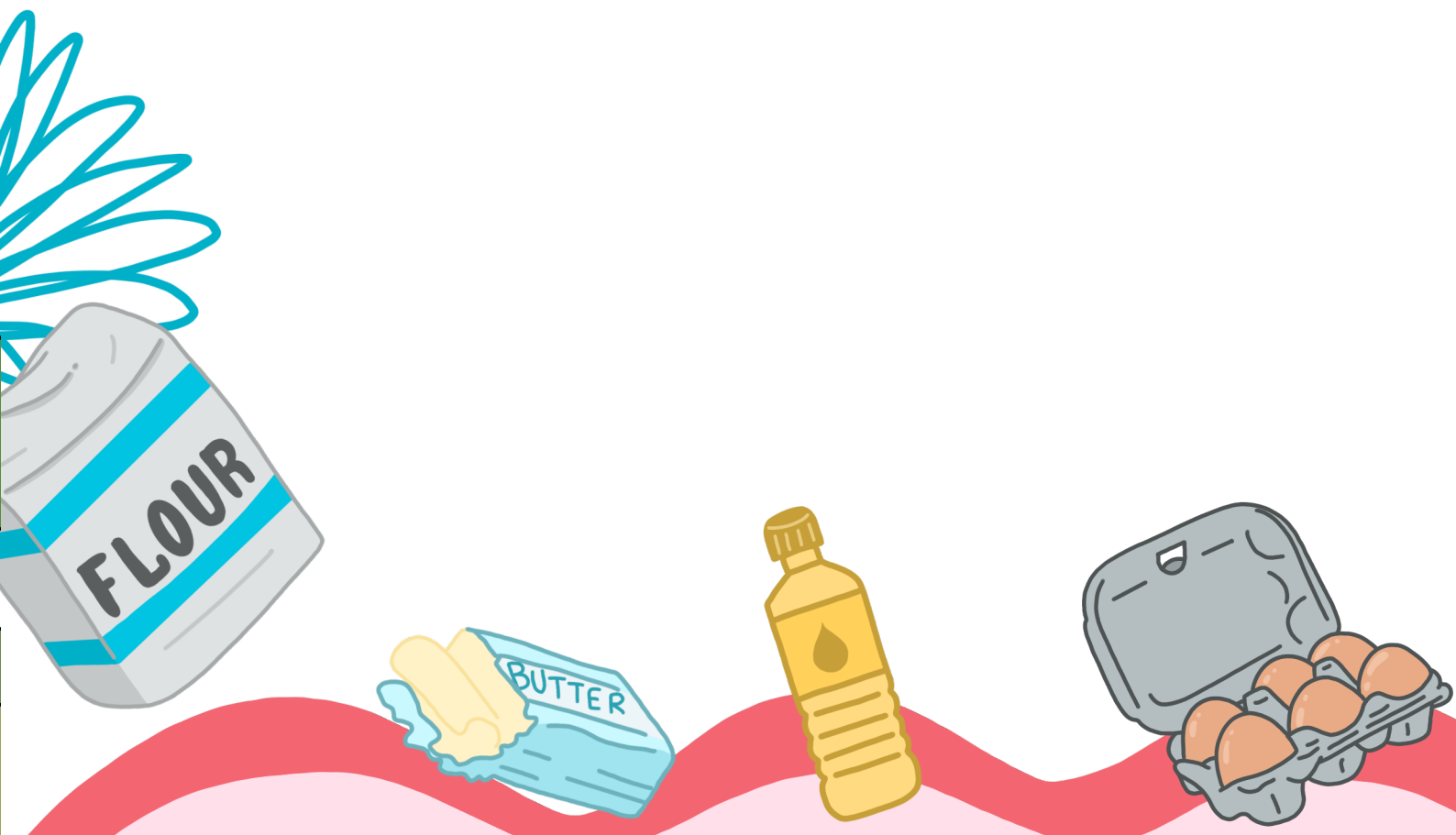
Favourite/Least Favourite

Recommendations





VOCABULARY



Vocabulary Words

FLOUR 

BUTTER 

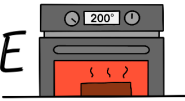
SUGAR 

EGGS 

CHOCOLATE 

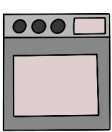
TO MIX 

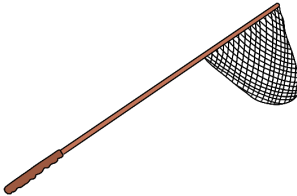
TO POUR 

TO BAKE 

BOWL 

SPOON 

OVEN 

FISHING NET 

GLASSES 

CAKE 

TREE 

LEAF/LEAVES 

FROG 

OWL 

FOX 

BEAR 

WOLF 

HEDGEHOG 

CAT 

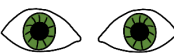
DOG 

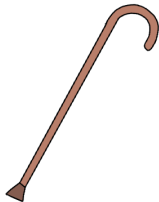
JUMP 

SKIP 

WALK 

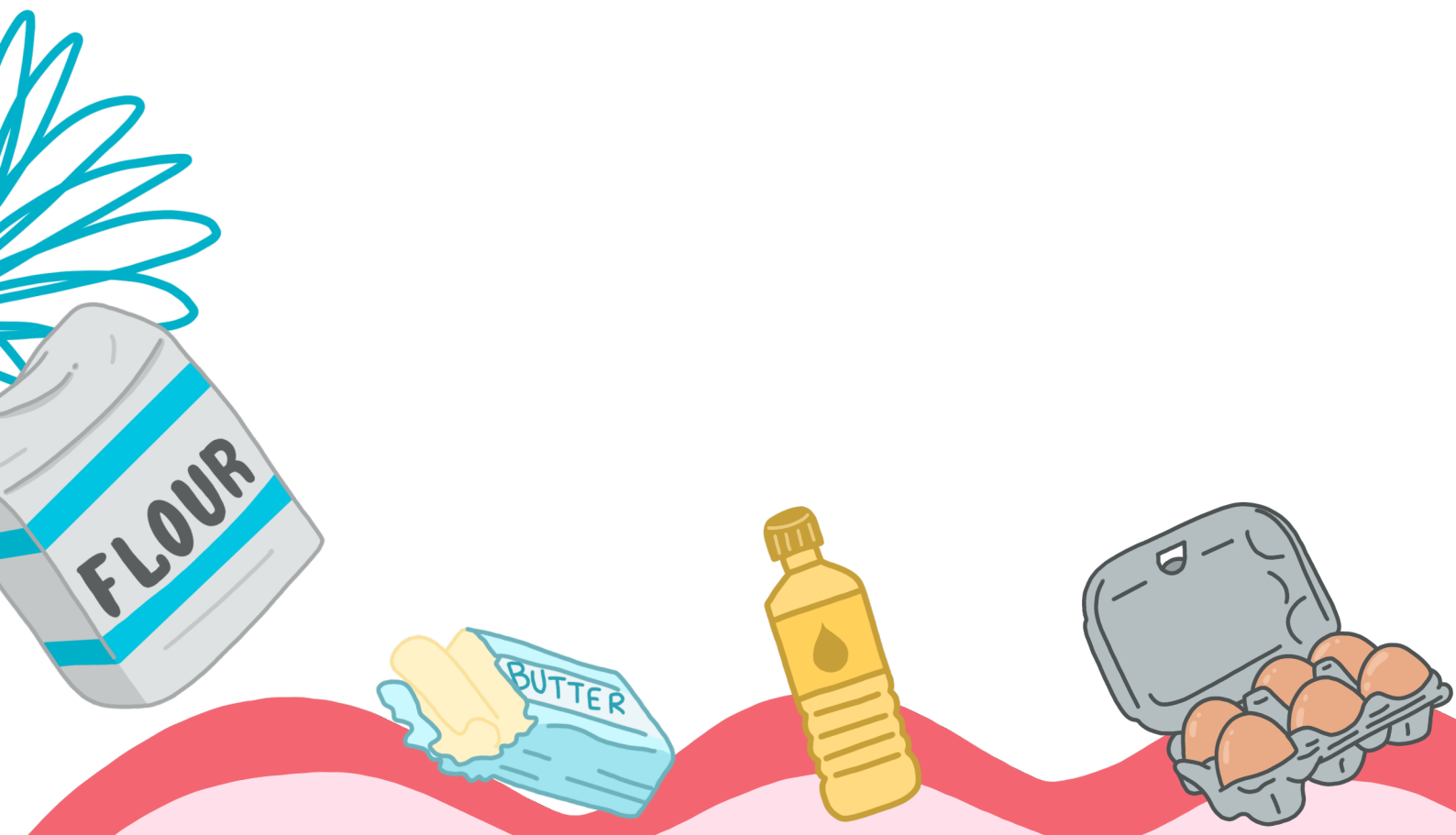
GO FISHING 

TO SEE 

WALKING STICK 



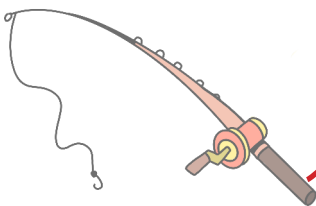
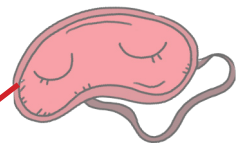
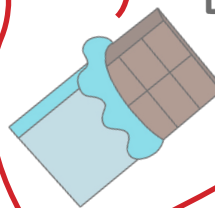
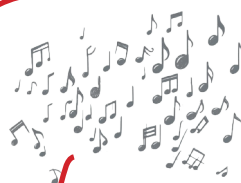
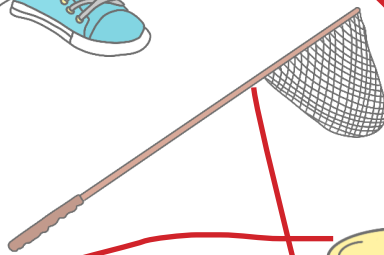
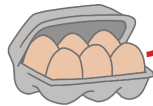
ANSWERS



Where are they?
ANSWERS



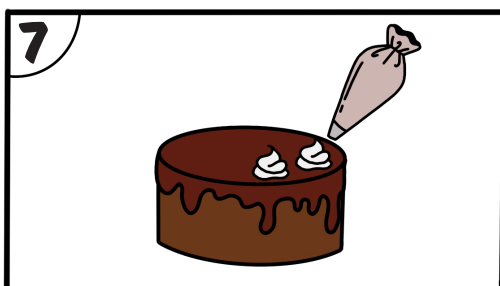
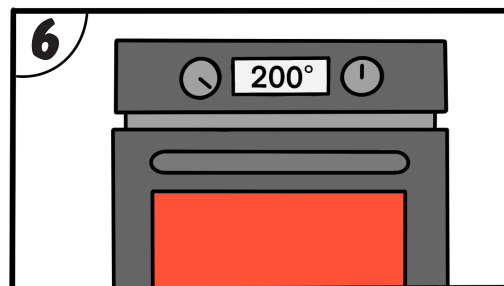
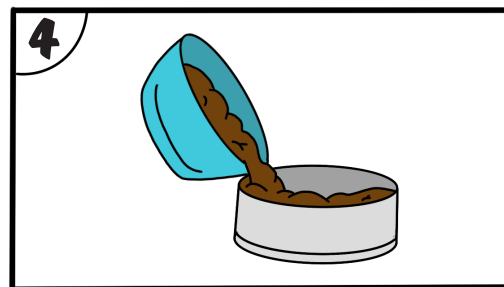
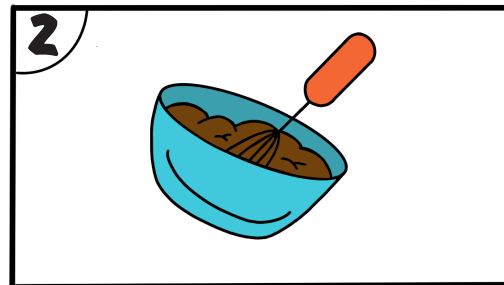
Can you help? ANSWERS





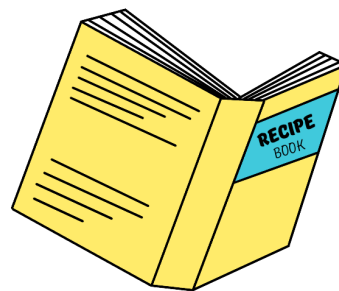
Look at the different actions shown here.
What order do they go in when you bake a cake?

3 8 5 2 4 6 7 1





CHOCOLATE CAKE

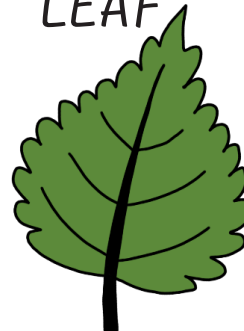


RECIPE BOOK

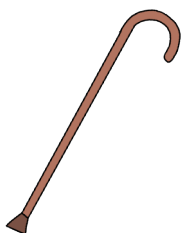
CAT



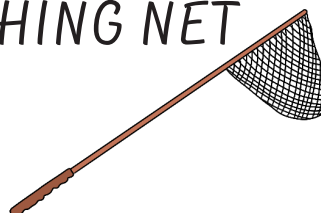
LEAF



WALKING STICK



FISHING NET



FROG



HEDGEHOG



GLASSES

Funengo

English **FUN** for everyone

Thank you.

We hope you had

FUN



Funengo Fun for Kids



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englishfun@funengo.com